

S6E3 – HeartGold & SoulSilver Transcript

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Hello everybody and welcome to chapter select a seasonal podcast where we bounce back and forth between a series exploring, its evolution design and legacy. For this season, we are covering the Pokémon franchise. My name is max Roberts, and i am joined as always by Logan Moore. I Logan Don't get better than this max at least. That's what Pokémon fans would have. You believe this is the peak right here. Since top tier Pokémon, it's all downhill from here, is what you're saying. Um, sort of you still haven't experienced the trumpets of gen, 3 of rubian sapphire. That is maybe the peak. As i go, does it. Is that how it goes? Yeah, it sounds like, uh, It sounds like the trumpet that plays in the uh heat miser before the heat miser and there's the room and the free in the cold miser or whatever his name is, like christmas thing. This smell. Smell the hamsters. This whole part out because people be like, what are they talking about the hand? It is almost ham season. It is the hand they have two weeks from ham time. Maybe just as a reminder for you listeners. We now have a chapter select membership. You can find out more at chapterselect.com forward slash join. We've got content. Bonus content going all the way back to season three, but for season, six here with Pokémon, we've got battles between Logan and myself building teams and all sorts of stuff. So if you would like to see Logan and i fight each other, you know, you can check that out by going to chapterSpec.com. Forward slash join. Yeah, please come join. We've got a ton of great bonus content that we've been stashing away for months and months and months upon end uh you're great. If you guys come check that all out, if not help you, enjoy the core episode. And today's episode again is about our gold and soul silver. We've got a guest on the show that we're going to bring in here in a moment, to talk about everything related to the game, but before we do max, Let's run everything down about the game or slash games because we are going to talk about the originals a little bit here as well. Pokemon gold and silver, heart, gold, and soul, silver as well, they were developed by game freak, and the originally released on the Game Boy Color, and the nintendo ds. The Game Boy versions launched on october 15th, 2000 and heart golden soul. Silver came to Nintendo DS on March 14th, 2010, the game director of the original was satoshi, tajiri. Heart, gold and soul. Silvers remake the heart golden soul. Silver remake was done by shigeki. Morimoto. The producers on the game were tucky hero. Issushi takahashi, kawaguchi and sunny kazoo ishihara. For the remake, they producers were junichi, másida masuda ice screwed up. The guy's name, who is the one you're supposed to knew supposed to know, junichi masuda. Shusaku agami hitoshi yamagami and heraki suru. We're almost done with the japanese. I'm saying this for myself. I i always feel so bad with this because i feel like i'm butchering these people's names, the music was done and the original by junichi masuda. Go ichchi nosee and more kazoo aoki. And the remake it was once again done by go ichinosae showda kagayami, hitomi sato junichi masuda and tekuto. Kitsuda. I say you did a great job. Uh metacritic average for heart gold and soul. Silver sat at an 87 out of 100 maxi. Also added a note here that iGN gave the original games, a 10 out of 10. So these are two of the higher ranked Pokémon games ever, i believe. Which kind of is in line with what i said before about. These are. Being top tier this is maybe the peak of Pokémon in my opinion and we've been telling you that for quite a long time and let's see if our guest peter spasia happens to agree with that peter. We have not podcasted in a long time. It's good to talk to you again. It's about time. Logan max, thank you for having

Me. Oh

Thanks for coming here. Of course we did. Uh, when max and i first started putting this Pokémon season together, i think you were definitely Near the top of our list of people were like, oh well, we got to get peter on an episode. He's mr. Pokemon. I feel like we've talked about Pokémon with you on podcasts of some sort in the past, when it's been, you

Know, 15 years of podcasts and things. And then that, at one point, i did a weird youtube show about the Pokémon anime, so like Pokémons only a thing at some point. So yeah, you've

Totally just unlocked memories. It was called, wasn't it called WTF p. Or something like

Sure was yeah.

Oh my gosh. My mind is totally been taken back to the show. Me your news days when you were doing that shit. Oh my gosh. Yeah,

So so Pokémon's been, you know, a long, long history and i appreciate the consideration and Give me the pick. I one of my favorite games of all time is Pokémon heartgold SoulSilver. So i feel like that was the one i wanted to pick and i appreciate that. It was available. For sure. Well, i mean that's a good jumping on point, hard discussion

Here, i guess, just, what was your history with? I mean, we're doing the game, we specifically have played here is obviously hard golden soul, silver, but talk to us about your history with the original games, as well. And then these remakes and All right, seriously, one of your favorite games ever, like you just said. So i don't know where, where were you at when these games first came out? When

These games first came out, i think it's, it's important to step back a little bit, you know, with the original red and blue, that was 1998 in North America. And the story, i always Tell so apologies. If anyone's ever heard it before, but i mean, the whole thing is ash ketchum is 10

Years old,

And

Young peter in 1998, was 10 years old. So, i mean, right on the money, like hit me right there and so going forward. Gold and silver was an anticipated launch as much as it can be right. I feel like A video game launched in 2000 is very very different than what we're used to with social media and just a constant bombardment of pre-launch hype. It's very, very different but i remember anticipating that at lunch and getting that i played silver Uh, you know, played the heck out of that for sure. Um, even crystal after that and To even just be like, oh yeah, you have the option to play as a girl. They have the animated sprites that was a big deal, right for for crystal, And for it to be game boy, color specific for that one. Also the little bump. Other the what the convex on the game boy color cards as opposed to the concave for game boy. So i you know, dating myself plenty, i'm sure but Definitely, you know, really appreciated those games. I feel like, you know, throughout the years since then had a couple weird times just like, okay, i'd maybe i play ruby and sapphire several months after that. But getting to heart gold and soul, silver. It was the end of my undergraduate time at the university of michigan. And you just, i remember, Like a rom went online of the japanese version because, of course, that was a time where You know that version of the game came out before it got all translated by a difference of like Six months i think is it was significant. So i remember playing A fan. Translated. Patched cracked, what have you? You know rom of heart gold. Uh you know when pretty much when that came out enjoyed that and then just you know once Soul silver came out, that was my, you know, personal game of choice that i wanted to go with. And uh yeah, that's my favorite in the Pokémon series. Played them all enjoyed them. All to some extent but i feel like There is something special to gold and silver. Uh, with how they expand that world and the brilliance of satoru lwata to help with that original game, right? The, the programming wizardry there, to only expand on that with generation 4 is, i think a great generation, huge improvements with the You know, the physical and special attacks and make that more. Realistic and how they calculate the math there. So a lot of great improvements still a slow. Generation just a slow speed of those. Those health bars going down. But, uh, Overall. That's, that's why it's my favorite like it brings me back to You know, my youth there is something to fire red leaf green which is a great remix for sure. But Heart cold soul servers, where it's at and that's Where it's very fondly remembered for me.

Max, we'll come to you. So we already i will come to you last because i know you have no real history with this game so we can use it to jump on and Talk about the game itself here. I did want to say, so you were a little older than me when this game came out in 2000 peter, but i still remember, They'll lead up to gold and silver because yeah, red or yeah, red and blue kind of came out of nowhere. And i, i was also in a pokemaniac and When i say like 1999 probably i think i got into it around when yellow came out. Dude, i Think all you gotta say is peekaboo.

Yes, like

No one. You know who is like listening and in genzy today is going to know what that is but that was everything. Yeah

Then yeah i got into it. I think 99 would have been when i got into Pokémon and i had started consuming the show and the games and but i specific i think golden silver is one of the first instances in which i ever remember a game. Coming out and like, i need to get this the first day it has released and i was calling still, i was getting my mom to call stores. Hi, when is this game out? I remember seeing the commercials uh i actually looked up the commercials for the old golden silver before we did this and i don't know if you ever liked the poke the animated Pokémon walking through like realistic environment and stuff like that. I've never seen those commercials like a good like six weeks before the game came out and i was like losing my mind,

Like oh my gosh. It's almost to you though, the new Pokemon And the pre-social media era. Like i don't even think Pokémon fever has ever been matched by anything else since like it's

It

Was a phenomenon on the true sense of the word. Yeah,

Yes absolutely. I i don't ever remember another Pokémon launch. Like that either because i didn't have a gba when ruby and sapphire came out. So like i needed, you know, four kids. So, i couldn't go get the new hardware, but i didn't have the game boy color. So i was ready and ready to go with gold and silver and i distinctly remember that game launch and my parents picked me up after i want to say like, They picked me up after school one day. And my dad told me to reach into the back side of the of the seat in front of me because there's a little holder in there and i reached in and pulled out silver. I was like, oh my gosh, like they got it before. They came to pick me up for school and i was like, freaking out. I think i showed my teacher because i was right there in the pickup lineup. Look so like i remember that whole i remember everything around that. Uh speaking goal heart golden soul silver though. I i don't There's nothing, i really remember with that other than just like, oh, this is a remake of the games. I like a lot and i got it and, uh, still clearly very good. Probably one of my favorite entries in the series. I will say, though this this playthrough his Change. Some of my thoughts on it in a lot of ways. And Has not. Aged all that gracefully. There are some very big quality of life. Improvements that have come about with Pokémon over the past. Decade which i don't think i appreciate it as much until i we played this game and i think moving forward. So we played fire, red, and leaf green already max. This will be the oldest game in the series that we have played. That will have played the rest of the year because i think everything moving forward is 3ds and up. So coming, this is the only actual ds game, right? I guess, black and white but those are newer compared to this as well. Yes. So they have done some Very good mechanical tweaks and upgrades and even beyond that, there's like a lot of little niggles that i have with this game that we can maybe touch on as we go on throughout this episode. I'm curious how max thinks about this though because he has never played this game before and this is always been heralded as the best one and i still would say this is Perhaps the best one like even with my complaints. Yeah. Because with a lot of the newer improvements the

Newer ones also have yeah,

Big

Detractions. But yes i i agree with you in that we'll get to talking about how like oh this was eye-opening and quite a few ways uh what as a whole i don't think you can go wrong like recommending this one to someone as like hey maybe have this be one of your first Pokémon. Maybe fire red. Leaf, green probably a better one for Even like, you know, new to jrpgs, right? But this is a really good, i think entry point.

I've always heard of this as the best Pokémon game ever bar none. I knew about the whole canto add-on at the end, so it was like that's revelation that you could go to the first game all over again. Get those eight gym badges and then fight red or yourself. You know who you were fighting them at the mountain? Totally. I always heard of that but never experienced it until now And so there's a lot of expectation coming into this game. But, I do have some history with this game, apparently having Peter on the show, doing all the stuff, i decided to do a little bit of research into some old stuff that i used to do and the first time peter and i ever spoke was actually back in 2009.

Ah,

In may of 2009. Which would have been right before the japanese release in september of that year and then march 2010s. When it came out here in the states. And why don't, you know, it if not on the podcast about our princesses in another castle? We talked about this and i actually, i pulled up a couple of clips to my own. Uh, embarrassment. You're going to make us listen to 13 year old max. Hi everyone. Future max here. I know you were expecting to hear pre-passant. Max's voice talking about Pokémon heart gold install. Silver just wanted to issue a slight correction. The first clip you're going to hear is actually from the second episode of my first podcast ever, which was recorded in. It looks like june of 2008. We wouldn't have peter on the show until 2009 so a year later. So me talking about the myth or the rumor of heart, gold and soul, silver is from 2008. Peter wasn't on this particular episode. So here's the clip. Really, seriously? Gold still? Yes, this myth is been floating around for ages and i just stumbled across it. Um, few images of cover artwork. Um, i've actually compare them with my diamond artwork. They're very realistic. Very good job. If this is all fake, I i don't know. These were i guess serebi i was big. So I had just come back into Pokémon with diamond and pearly just been brought back into the fold and i guess i was chewing everything up. I had platinum. And then, They were probably rumors beforehand. Oh, undoubtedly and obvious. Next step would have been to remake gold and silver, but i had apparently recently had found out about this in 2009. I actually never ended up getting the game. I actually didn't buy another Pokémon game until Pokémon x. So, i don't know what happened, like, what deterred me from Now playing, probably, maybe but I mean, i was still able to get other Like i remember getting phantom hourglass, which i think was a little bit. Before, that may have been after. I think before, though, because i was in saint john when that came out I don't know, i don't know why. I didn't get it. I didn't get black. I didn't get black too or white too, any of those, i didn't come back until x. I do. Remember my friends having heart gold until silver and having like the poker walkers on their hips, taking them to school walking around that element to the game. But for some reason, i never grabbed it I will say, i don't know how the two of you played it. This time around coming into this season. When i didn't own, any of these ds games, i was a bit nervous that i wouldn't be able to afford it. And so i looked into emulation stuff. I i did get all of the games physically but i started on my 3ds and then just found my 3ds excel was a bit big even though i downscaled it to the The one-to-one pixel size, i actually ended up digging up. My my wife's Pokémon ds light, Which is in immaculate condition. It's this pink chrome. Kind of ds. And, And that brings me to another clip that peter has haunted me for years. It's it's one quote i've always remembered from the episode. I

Could i you know it's one of those things i may have almost just you know, spoken out by default.

It was it's pretty good here. This one i really don't think it'd be smart to walk in there with a ds to play a Pokémon game with college. Oh, come on.

I have a pink ds and i totally do that. Okay,

Yeah, i chicken. It's my first. No shame in a pink ds.

There's no shame. There's anxious and honestly.

Look

At that row. The rose gold one. Right. The one that? Yeah, that one. Looks so nice. There says, i had a it wasn't any metallic hue or anything like that. It was just, it was pink as pink can be.

I remember.

And yeah you just got to own it. I

Well, i owned it now because i took this thing everywhere and played it. And people were like, what, what is that some kids who are way are click like younger than me in high school? Like is that a? Yes. Oh my gosh, how old? I'm like, oh no. And then i crumble into dust a week ago, i had to travel and i brought my ds with me on the plane and i put, of course, had to unload everything when i was going through TSA and i unloaded my switch and i don't know, my ds in the TSA person knew what the switch was and they said, what is this? And i said i was a ds and i like What? They're very confused. Why i had a ds and a switch both on me and i put them both in the bin. So I got some looks for for that one as well, max. Max. I

Think you're also lucky that rose gold's like in these days. Definitely is

In these days for sure, but i i remember you always saying you had a pink ds and yes, i listening to that episode was actually really rough. I was quite, i'm amazed that you and i stayed friends after that. I was very Very full of it. I was very cocky and mean, i was terrible kid. But, uh, I always remembered that. So i thought it was fun to be able to pull that clip back up. Absolutely. Well, thank you for that.

Yeah. But

That's kind of it for me and gold and silver. And My history with it. So what's your thought? What's your thoughts on it? I got to hear this so you've heard it's the best one. Me and peter are still think it's great. I'm gonna show

You set up.

I did. It's a good game but it's a hard game to play as an adult in 2022. And I think that's, My biggest. This is my time in life. Where I am. I'm just I'm a 28 year old adult man with a job, and I just the grind in this game is so. Time consuming and I just don't have Endless time to just pour into Learning the world and the schedules and talking about it with a bunch of people and just I imagine this is a schoolyard game was incredible. It's like if you go here at this time, you know, this gym trainers in the cerulean department store, and you get, their phone number, and this is how you battle them. And Just learning and doing and reading online. But as an adult it's like I don't have time for this. I need to level up. It's very difficult in that way. But The payoffs in this game. The milestones, the elite four. Twice. Um, The, the I want to say origami it's not origami. They have common girls that battle getting hello. In my case instead of lugia, And then your rival throughout the whole journey team rocket. All these have great payoffs that lead into the ultimate height payoff of fighting red at the top of Mount silver. And it's awesome. So it's this game that I'm I'm pushing and pulling with. It's like, get out of the way game. Let me just play you. But also Wow. Does it feel good to overcome the challenges of this game and so It's interesting. It's definitely A piece in time and definitely a game for. I think a better game for people who have more time, So, I would love a remake On everybody. I would something that I could play on the tv at least. Yeah, something a bit more. Sit down and get into the zone. I feel like today with phones and everything being portable now. Instead of just a dedicated handheld, I found myself way more distracted, playing a game on the ds. I'd have my iPad over here with like strategy, for whatever I was doing, or where I needed to go, but then things are going on around me. And I just don't have, I don't know. I don't have the same attention span of a A 10 year old to just sink right into this. So I'll it's a good game but it's a hard game. I think this game's best quality and I imagine this is something. All of us will agree with. Is that it is the one game in the Pokémon series, other than his black and white too, which is a sequel, more than it, is a totally independent Pokémon. Game like every Pokémon game from this point. Forward is just an independent game of its own new region, new story, new characters. This is this has those elements but it's very much a sequel like You talk about all the payoffs max, but I think the payoffs are even greater because we've already played fire red, and leaf green this year. So, we have got that whole game, which builds into this one greatly, which makes those moments of fighting red on top of Mount Silver, or even the, the story of Those moments are so great because they are building off of what has come before. And Pokémon is never Done. That sense in any capacity that I can think of other than black and white too. And it really makes it that much more Special. I don't know if people would appreciate them as much of they haven't played. Uh, Fire reader leaf green, or red and blue or yellow or whatever. Which I feel like everybody kind of has at this point. But that's what really makes this game. So much more special is that because this is the first generational, jump, they hadn't really known what that was going to look like yet. I think. And so they just naturally thought. Oh, it's a sequel. So of course, we have to tie it in with what the last game was. And eventually they dropped that because they Just realized it was probably unsustainable like we can't put canto and joto in and hoen in a single game. So they just But with this one, they totally did try to make it a sequel because that's just The logical thing to do. And I think that's what that's why people like this game so much and that's in a in a and that's the single thing I can point to which I think is so great about this game. Is that it It is a follow-up and I love that.

And you kind of continue that with also the idea of the jerk rival, right? Yeah, this is the last time that like your rival is just mean he's a criminal that steals a Pokemon from professor elmslab. There's a break-in and But then yeah you tie that to the fact that and I'm trying to remember what the event was. I don't think we Played it, you know, naturally because I think it was tied to a special event, it might have been gs ball, celebi some sort of event or whatever. But when you learn that silver, your rival is giovanni's. Son. Yeah.

What

Canon, max cannon. Your rival is giovanni's, son.

I read the Giovanni, like, hides in the cave that connects the hotel and canto. I was actually kind of hoping that he was gonna be in charge of a gym or something and that interesting him again.

But i didn't see him. So there is an event and i'm, it's lost on me. Like, where you you do get to encounter giovanni, i believe, at some point, through a, a special event or whatever. And then i there might even be like,

Uh,

Maybe isn't he

Getting old?

Is he

He's in a cave. I don't know if it's necessarily. The tojo falls cave. Yeah, some cave.

There

May have even been like a little bit of a confrontation, or maybe you just like, you know, i have a boy, your age, or something like that. It's things like that. And then you also the lines that talk about how like, oh, you know, i remember battling this boy a few years ago and like it's all the gym leaders like kind of reminiscing on red and it's like, oh, you kind of remind me of him. To then lead up to that moment. Like it is super cool for sure. Apparently

Giovanni does show up during the celebi event according to a game facts discussion board from 12

Years ago. So My dumb knowledge is not lost on me. Fantastic.

Let's let's before we get more into the mechanical side of the skin, which i think there is A little bit more to talk about. Let's, let's touch on the story because i feel like we're naturally sort of Doing that anyway. Um, how did you guys feel about many of the broad beaten his story because i feel like they're kind of It's not very cohesive and this is how i felt with a fire red, leaf, green. Like there are things that are happening and things. You come across that you have to do, but none of it really. Flows together and i don't feel like they really started doing that until until ruby and sapphire. When it's like, team, aqua and team mag one magma and they're tied to the legends of the Of the region. And they're trying to get the legendary. Like, if there's just team rockets kind of off corner, trying to revive itself. You've got you're trying to become the champion, you've got this rival that your budding heads with. There's just things that are happening as you kind of roam around the region. And then you've got this side story with the legendary and it's tied of these kimono girls and it's just, there's just a lot of stuff happening. That doesn't really feel interconnected in ways that make a whole lot of sense. And i think that's fine for what it is, but there they definitely do. A better job in the future with us. Right? Telling especially with like the professor stuff too, like elms, just kind of like here's an egg and there's like like everything is just kind of thrown at the wall and thrown at you as the player and you don't really know how to I mean, you know how to respond to it i guess but it's just all very disconnected.

I think it goes back to the programming, you know, back from the original gold and silver where it's honestly, a miracle that that came happened for yeah, the limited, you know, data that they had to move around and hear about, you know, glitches on those old gameboy games, like how does that work? I guess. Like, the moon ball is completely ineffectual. Because it's supposed to work. Best on, you know, Pokémon that evolved from a moonstone but then they like identify the Pokémon wrong. So like the moon ball just doesn't work and that's Kurt and the apricorns, and, and all that. I've never thought of that before. But I think that's really interesting of how Ruby and sapphire. Does it correctly with specific beats with you know, the antagonist team of? Well, they got to get, you know, the sphere. And then this happens, then we meet them on, you know, the the mount chimney or whatever. And then it's the big confrontation, but I think when you have to like, try to stay on script based on a very old game that is, you know, limited technology and all that. I've always thought that the whiplash between, Team rocket is in the hideout in mahogany town and they're pretty weak. And under level. This is, of course, following red Gyarados and everything. And then you take on price in mahogany town and then suddenly they've taken over the rocket tower. So we're whiplashing over to golden rod and then they're significantly better. I think it's just it's trying to Recreate a time when you know the programming and the beat for beat hasn't hadn't been all developed. Uh But they're trying to recreate the feel. And so i've always thought like that was so weird with team rocket that suddenly we're in a hideout but then wahaha Giovanni, listen to us. Now, here's our master concoction and then that's it. Like, that's all for team rocket. I

Do love rockets motivation in this game though, which is that they got their butt kicked Giovanni left, but they're still this radical cult of people that he grouped up over the years that they're like, no, we won't let this mission die. We have to keep This mission from Giovanni. And we, we will continue this legacy and they're trying to keep it going. Like that's that's a great arc for team rocket specifically, which I really dig over the course of this game. I think it's, it's better than like, you know, team flare and x

And y. Yes, you'll get there. But it's like, oh, you just, I want to end the world. Cool, great.

I I just wish I feels like rocket, just vanishes like you kick their butts at the radio tower. And then they're just gone. Hey, they steal some parts leadership. They steal. So there's a foreign guy in kanto who steals, uh, steals apart to a generator for some reason to train. Yeah, I

Guess a little weird to kind of look back on it. It's like, Is it like is you want to consider like Pokémon racial humor? Like it was the thing back then and they kind of continued it. But yeah. Why is he having accent? Like, he's

From a different. He's from a different country, whatever that means he's like, oh go back to my homeland. Okay, goodbye. It's just so It was interesting. I because I like the At the start of the game, I liked the little stories in each town, you kind of went to like the slowpokes, had their tails, chopped off, which was just very cruel, and then they eat them. What is going on here? But

Then sold later.

Exactly. And then I wrote it down. What? Where was it? Oh, the far-fetched were lost in the woods. Like you'd gets a little towns, are the one Pokémon was sick in the lighthouse. But at

Lampy,

I wrote. This is like keeps it engaging. I like these and then a few bullets later on my notes. Now those little stories are slowing up progression. They feel like one more step. Like, now they're getting in the way of each other and i feel like there's just some i enjoyed those stories but it felt like there were some pacing issues at times and especially for Logan and myself coming off of sword, which is just. Oh yeah. Just

Go to the gym.

Here's the gym

And, and here's cutscenes and like, you know, more modern storytelling and it's like, we're trying to retell it how we did in 2000.

Yeah. And 10 years later, I wish kanto had a bit more story to it. It feels Aimless in a way. And i know that's not technically true, they plop you right in the middle of it. And have you do they guide you in a circle around to get all the badges but there's there's no I guess you're only motivation is you want more badges? So you just go get them. But there's There's no threat, looming per se. No motivation. Besides the gym stuff so that i wish there was a bit more there and then they make you do similar things again. Like, hey, snorlaxes are in the highway again. Got to clear them again but there's no flutes this time. You got to get a radio flute. So they kind of the things that they do introduce in that sort of side story, way is done again. Yeah, i

Think it would have been nice for a game freak to look at and see like, okay, how can we flash this out and make it better? Because it was very much the same way of How canto was pushed into gold and silver? And again we'll stress it was miraculous that that happened. Like it should not have been done but satoriwada by you know the skin of his teeth made it work but in in 2009 2010 you know finishing up development. Wouldn't have been nice to think of like how do we flash this out more? Instead of the yeah, you're right. Relatively bare bones. For the, the novelty of it all. And it's hard to say especially because

Like fire red and leaf. Green added like whole new story segments with like the same islands and stuff. Like i noticed in this game, i didn't no see foam islands aren't here which i thought was Interesting considering they had put them in fire red and leaf green which came out before heart golden soul, silver. So i thought they would have wanted to keep that kind of world continuity there. I liked how Is it cinnabar is the island in the body?

Yeah,

Cinnabar is gone and Blaine is, like, in a gym in a volcano, like, that's pretty cool. Like, there's some legacy world stuff there. If you've played Red blue, fire red, leaf green, those games though. Those characters are around, still i like that, but that's lost if you haven't played those games, Yeah. It's very much just kind of doing a tour around kanto and seeing what all the other gym leaders have been up to and how they've changed and what their Pokémon teams are now. And that's kind of about it. And there are some other things that have changed like obviously giovanni's, not the gym leader anymore so they slot Blue or gary, whatever you want to call them in there. And then you've got Koga is no longer around as well, which which is a cool thing that i always thought was very novel when i was a kid. Let's talk. I have a lot of things to say, gameplay, wise and mechanically and, uh, I i want. Let's start off this, right? I have always told max that my least favorite gin is, or my least favorite games.

Uh

Were diamond and pearl og. There was a lot of problems i had with them but i always would then conversely say Gold and silver, heart golden soul silver where some of my favorites. And so going back to this I started to wonder why heart gold and soul. Silver are my favorites because they're the mechanically the same as diamond and pearl. And i don't know what, this really just smacked me in the face this time, like, wait a minute, how stupid was i to say that this is my favorite and this is my least favorite. Um, i think part of that, just because of other elements associated with diamond pro. But anyway, Yeah, there's a lot of weird small issues i have and i don't want to list all of them because then it just gets mundane For the most part. Again, this is a Pokémon game. I don't know how much we want to say about the core combat and stuff. It's all still Pokémon and it's still early Pokémon and i do like how simplified the combat is compared to how it gets in later games. Like i don't love all the Like x and y onward with the form changes and stuff like that. I've not been the hugest fan of or dynamaxing or, uh, these things are fungic. Yeah, yeah, it just feels like a gimmick. Even with scarlett and violet. Now, we've got the The harassed alive. Yes, yes, yeah. We're getting it. We're getting very strange where it feels like we're running out of ideas. So i do love how basic the the combat is in that sense. And i guess we could just start there. I don't know. Because there's other things that want to bring up that aren't necessarily related to combat. I mean, how did you guys feel like these games still play nowadays? It just as turn-based. Kids level jrpgs, i guess. Yeah, i

Agree that it's nice to not have the gimmick in a sense. And again, you know, when we're talking about this episode representing, The gen 2 game with gold and silver but also the heart gold soul silver. I mean, we keep bringing back like it's because of how it was, but it's, it's pretty Inextricable there. I think the big gimmick here with this one in gen 2 was the addition of two new types. You kind of had to counter psychics which were two overpowered in the first game and so you add

The dark type Okay,

I don't know what was the necessity to have the steel type? But it's it's worked out to be fine. Especially a weird counter to to fairies. Go figure how that works. Like, steel attacks are super effective.

Take a long time for steal to really feel like it was relevant within both. Exactly. It was just kind of shove the side for so long. And

Okay, a steel ball slams into a rock and explodes the rock. I okay, i get that too, but It was interesting to have then you know, yeah you had this the steel gym. You had the dark elite four trainer and that makes sense. I feel like that was the big thing in gold and silver, you know, more types and then we wouldn't see that again. And believe until ferry, if i'm not mistaken which would be x and y gen 6. So, i mean, that that took a little bit as far as Heart gold and soul, silver being, you know, being off of gen 4, with diamond and pearl. I i mentioned it earlier, but the change of just saying that, well, it's this type of attack. Therefore, it plays into your special or it plays into your attack. The way that that worked in the older games was like, well, water is always special. And normal is always physical and for gen 4 to introduce the idea. Well, No, it depends on the kind of attack. If it's a punch, no matter what type it is, it's going to be a physical if it's a beam. No matter what kind of type it is, it's going to be a special and for that to You know, you have your special attack and your special defense. Uh, it's correct me from i think, gen two still had only the special type, it wasn't broken out into special attack and defense, i think that was gen 3, that that change

Was made. I think you're right, but also, you would be in a better position to know than me because i played those games when i was just dumb kid. And i'm like, oh, use the move, like i did not gotten into the under the hood. Stats recognition of how Pokémon operated at that point in time

Actually, gotcha. Yeah, the first two Gen. Was just a special stat

And

It just kind of encompassed. All of that. Um, But then gen 3 is where he changed up and you really get the nitty gritty of the evs and the ivs for all the big Pokémon nerds out there. They know that nature's and all that but gen 4 was big i think in kind of recognizing okay what's this attack actually doing? Where do we attribute that to its attack to its special attack? And i think that was huge. Um, For platinum to have come out and i think refine gen four a little bit more and then heart gold soul silver. I think that improves when you talk about the difference between that and diamond and pearl. Um the speed is, you know, for as slow as you look back on heart, gold soul, silver and think that it is Diamond and pearl was slower still. And that's because of the improvement they made with platinum. So i mean, it's, it's things like that, that it's It is interesting to think about okay? Well, yeah, it's been a while since this heart. Cold soul, silver game has come out and how is Pokémon changed since then. But you think back to the original gen 2? And it's been, Further changed still. I'm getting the hang of remembering the type

Stuff, better Logan. I told you, i told you this game would do it for you because yeah,

Max

Still doesn't have the whole grid memorized in his head and uh, sword and shield was kind of helping him a little bit more with that. Yeah.

It helps in the ui, you know, says it's super effective. Remember this before,

Yeah, more of that please scarlet. Violet, please. It. I'm getting better at it, i i have to say as someone who really the love, you know, before this season the last Pokémon game, i definitely played front to back was platinum and diamond and pearl. Being back on the ds. Felt immediately i was immediately at home. My thumb was flying around the touchscreen UI. I think it's still the best. I'm sure some rose tinted glasses here. A little nostalgia. I think it's the best UI. Just because of the immediacy of touch and sure you could do that. I believe on the switch, if you play in portable mode i believe. Tapping, the screen would interact with the ui. I wouldn't see why not perhaps not But, I enjoyed that tremendously being back in the four quadrants and being able to move and have things be a little snappier. Having the pokey is it? Pokey gear was the yeah. That was. Cumbersome. It felt like too many clicks or taps to get where you wanted. It's like You open it. Go to the map. Go to the thing. Now, you can zoom in or go around. But, That's fine. There's a lot of reliance on the phone, which i'm sure we'll talk about in this game at some point. The phone is definitely huge. But in the realm of battling and stuff, it just feels To me, it just feels like old school Pokémon in that way of I don't know how else to describe it. It's what i Really remember coming back to and it feels good. It's hard. This game is very difficult. I think i i think the game's not afraid to kick your teeth in. Of a lot, especially in the mid and late game. This game's like if you're not high enough level, good luck. And i think a problem with that is, is they I don't think effectively communicate the best way to level up. You kind of have to Engage with a mechanic. The phone to learn that you can level up faster because the everything is so under you, until you get to the challenges. And then everything's above you again and Things hit hard in this game. Well, that's you touch on one of my big problems with this game which is that i think you face enough trainers throughout the main line game. To where you shouldn't have a problem. Leveling up the problem is that The the common trainers that you'll run across and even like team rocket grounds and stuff like that. They're Pokémon are so drastically. Under leveled compared to you. And it seems to be done intentionally because they don't they know that there's an entire second half of the game waiting. And so this is one of the only Pokémon games i can think of where you get to the elite for and the first time around and The Pokémon they're rocking are like level 40s 50s. Usually, i feel like it's 60s or so, when you get to the elite four, it felt like you get to the elite four in everybody's Pokémon or about 10 levels lower than normal one to reach that stage of the game. And i feel like the game does this intentionally. Because again, there's an entire second half. They want you to go off and explore and they want you to feel like you still have progression left with your team and they're still a lot of room there. But it does make leveling up very difficult. And i think i, i should say that. I mean, we'll talk about team construction here in a bit max knows that i went through some crazy things to give myself the team that i have in this game like importing certain ones from i think i have people i have certain Pokémon on my team that i Brought over from emerald because i i that the only way i could get them. Was. Via emerald and then i pal parked them over to diamond and brought them over to my soul silver. So like i did some crazy roster construction with this, which then in turn, gives me that XP buffs because they came via a trade. So i probably had a little bit of an easier time with leveling up my team and i still found it to be frankly. Pretty ridiculous with how they just intentionally. Kind of try to ensure that you're not leveling up at too, high of a rate, but then when you get to certain points, oh yep. Everybody's five to ten levels higher than you. It's like, okay i have to go grind now, but it really feels like i shouldn't be in a position where i have to grind because i've Encountered literally every possible trainer in this map on this in this choto region that i could and i'm still Getting my teeth kicked in, like

Max said, I agree. The joto grind is fine, like i think they've planned that. Well But then, when you go to kanto, Why are the wild still babies? Yes.

This is, that's exactly why i transported one of my Pokémon over because i wanted a houndoom in this game. The only place you can get a houndour in the game is in canto and it's like level 15. And max is like well why don't you just wait until you get to kanto and do it? I'm like, because the grind is insane in this game. It's absurd. And not only that, but why are Joto Pokémon only in canto parts of the map that gets. Yeah, crazy. Yeah, true increase. It's

Absurd. And i think, you know, the the trainers like i they kind of keep up with the way, i think, like high 30s. And that's not good enough anymore. And unless you get repeated battles, if the poke gear and the phone and all that, but I, i think the fact that, if you want to say, like, oh, you're gonna encounter a brave new wilderness that is, you know, three years removed from the story like, Have there be some growth and i feel like that it it's a stunting in a way i think. And that's, that's tough.

This is i think part of what i was talking about about having time, when you're a kid playing this game, you have all the time in the world, to run around and do the menial grinding of fighting weaker Pokémon, and just taking the baby drip of xp that way. Or have the time to really engage with the the rebattle mechanic in the game. But as an adult. Playing this game and also playing the game for a show, which i understand is a situation, all three of us put ourselves in Which then also adds exterior pressure of. Well i need to like beat this game in a somewhat timely manner. But still, it's Getting to the elite. For even i was a bit under-leveled and that was really tough. But then later on those gyms you get to the gym leaders and they're They're really hard and what are your options? You fought every trainer near you? You could i guess go back to Joto and do the read battle thing. But that requires you to get on a train or to fly to the middle of the map and then fly to Johto because you can't fly across continent

Data. Loading it's hard.

And so, There's that just kind of this hurdle to even get to the grind part. There's like a pre-grying to the grind. And, The xp sharing device, only that's not how it is later at least. Um, so that's not really how it should be, that's how it should be. It's a trip feat. That's Come on. Just now i'm an xp share originalist over here. But i So that, you know, so what do you do? And then i ran into the problem. Logan was talking about not with a hound dune. I wanted, we'll talk i wanted againgar. It was like, well, i guess i have to get this at night in bell. Tower was where the quickest. I could get a gasoline and it's like, well, how do i This level 15. How am i going to bring this up? And so that was a lot of a lot of grinding just to bring it even close to what you trade with. Yeah, well, i did technically. Because i had i could have the rom on the 3ds and then There's get real game on my ds. So i did do some trading, not of Pokémon, my every Pokémon on the game, i caught on the heart gold, i didn't do because i don't have legacy Pokémon like Logan, lying around on an emerald, cartridge to do. But i did do some trading. Was it for items and stuff just to and evolutions for the Gengar and a machamp. So because i got there's a trade in, i think golden rod in the store where you could trade a drowsy for a

Machoker. Um, I believe it's a female mod shop and i

Was as funny,

You mentioned that because i was reading today, where it was, you know, people who were like, oh my god, whitney's mil, tank is so hard. It's, it's got rollout and that attractant and like it's a female much hop specifically to counter that if you really have a problem, and that's how i got

Through that gym. Yeah. And and that was the only one that i had technically traded because the game treats it as a trade and that machop who turns into the Machop always got this boosted XP. Now, i will say it took me about half the game to realize why he was gaining so much. Okay. I thought it was the item he had and then when i got rid of it i realized oh it has nothing to do with the item you're holding. So one point five times. Yeah, which was immensely helpful. And i kind of wish everyone else leveled up like that. Yeah, i think i imported one two. I think i am for like three or four Pokémon on my team because i knew about that and i was like, i'm just gonna make the grind a little easier for myself in this sense. So i brought over like i think i brought over three Pokémon from diamond. Um so my starter was like under leveled compared to all of them. It's like come on.

Get up there, catch up with the rest of the gang. So this is where i'll share that my soul silver cartridge, my fiance is going through her first experience with the game while i was playing and the heart gold cartridge. I have my brother was trying another lock

With it.

A physical, you know, while i do have the physical cartridges was not available to me. Going the emulation route. You do have some advantages like A toggle at a button, press of a faster playback speed. It is nice to play this game at times at 600 percent. If you want the grind of just mash mash mash mash. Mash through, just bop bop, it's it's real nice. Yeah,

However,

You are isolated.

And,

Uh, creatures that do need trading to evolve. Kind of have to be stuck there. So that it's the trade-off. Let's talk about

Roster construction in because i'm curious, how did that? Max knows my own level of insanity when it comes to roster construction, i look at the entire pokedex beforehand and i'm like, i want this, i want this, i want this, i want this and want this, and i didn't do that as crazy this time there was I guess there was like three or four that i knew i wanted on my team. I i ended up with a I know i wanted, is that too because i don't think i've ever used one before and i was like, okay, psychic bird. Let's try this, i had a ursaring, i had a houndoom. And then i wanted a hit on top as well, this time which is hard to get which is why very difficult which is why i wanted it. So i had to run around. In diamond to find a tyrobe because you can't even get a tyrogue in. So, like again, this is like the weird, the weirdness of salt of silver and gold. Yeah, i don't think you can get a tyrogue until you get one. Encanto. Or you get one from one of the karate, guys, but it's like a late game. So i was like, i want to do that but even then, again, we're we're naturally getting into some weird things tyrogs and gen four don't learn any. They learn like three moves up until level 20, and then they evolve And then from level 20, onward, whatever they evolve into it, it'll obviously learn different moves for hitmontop specifically though, it's triple kick, move it, learns it like level 16. So then it's like what? I can't even get it. Hit on top until i evolve it at level 20. But and then it's one of its core moves. It's it's i had to go to the uh, i had to fight scale. Yeah, i had i think i had to bring it back to diamond. Then then go to the move learner there and teach them the move and then trade him back. So it like these are some of the insane idiosyncrasies of gen 4 that i don't understand, like who thought this stuff out one other problem in the game. And i don't know if this was a problem for you guys. Again, with how you built your teams, where do you get you? You don't get the The fire stones, the electric stones. You don't get those until canto. I had a pikachu on my team that i could not evolve into a right shoe until i got to Canto, i believe because the only one of the only ways you can get it, as you have to go to the guy who is in bills house bills old house above cerulean city, and he's like, i want to see this certain Pokémon and if we bring him the Pokémon then he'll give you a certain evolutionary stone as a reward. And i was like well i'm not gonna do that. I can just trade my pikachu again back to my diamond. I'll just go I i think i just had an electric stone on me and i just evolved it really fast and then swapped it back over, like, there are. So if you tried to build a native team, Within silver and gold that you could not use help from other games. It's so hard. Like i believe like it is so you are met with problems left and right and especially with a lot of the new Pokémon like that's what i don't. That's what i don't. I don't get like, they're, they're locking these new Pokémon behind, like, hit him on tops are really cool Pokémon and it's a, it's a very unique one and that gin But even if you get it, It's not going to know great moves. It's just so there's so many weird little strange things. I came across with this game so i'm curious if you guys That any of similar problems like this. I,

I agree. A quick sidebar, the the stone situation is weird. You're totally right of hiding behind weird mechanics. According to cerebi.net, a thunderstone, in Johto come first in the bug catching contest in national park but it's orange, i think that's rng. That's a stone you get. So yeah.

Correct correct.

And then our good pal, the poke gear phone. Uh there's a certain trainer that you have to talk to and so it's attributed It to root 38 and it's the chance that they'll call you and say, i found this, i always remember. It's a The guy on root 42.

Uh,

He has the water stone,

But

It's like

Sort of thing. It's just a total crap shoot of whether or not we're gonna get this stuff. So it's like, okay, well
Totally. I

Like with how i plan my teams out for an advance like that. Like, i knew i wanted to write you this time and i
got like, like a little 45 pikachu. And i was like, why do i not have a thunderstorm yet? This is kind. And so,

Yeah, i mean early game. I was like, you know, You get this mystery egg and Togepi hatches. You know
what? This time around? I'm going to try because now it can't evolve into toga kiss in gen 4, you know,
didn't of course for the original gold and silver games because that wasn't the thing. But like you know
what, i'm gonna try And i got it to evolve it into a toga tick. But then another flying option was presented
and it's like on this is just better. Yeah.

Like the

Toga tick was just not worth it to keep in the party long term. So, yeah, they present you with these
interesting options, but then, uh, just have it be very stifling.

What, what did your team look like in lieu of not being able to get certain trade book?

Oh,

Sure.

So it ended up being that i i when i play these games and i Play gen 2, gen 4, for the Johto games, many
times. Without fail. I'm gonna run a geod. I'm gonna run an abra and you've evolve it up into kadabra like
without fail. And of course, then this is the stopping point where, like, you know, and Alexander golem
would be real nice. So To become the joto champion with the elite four. I did have a gravel or anekadabra
on my team, but once you start pushing in the late game, like I can catch a legendary. And yeah, probably
replace it up. The snorlax can Learn earthquake, you know, maybe we'll We'll do that instead so Uh did you
guys nickname your Pokémon? Because i'm not normally one, two nickname, my Pokémon. But for this
time around, I decided to have fun with it, so, My elite for, Even talk about starter. What

Started you pick. I was tota, dial Totodile. Total. All right, we're all total boys.

He's the best one.

The reason i did that though is because i think water types, sucking gin too, and this is something else we
can talk about in a second. I feel like the Pokemon like the variation of Pokémon in this gen is kind of
crummy. Like, i don't know where gen 3 is too much water. Gin too is not enough. That's

Right. Yeah. So My elite four team was chompers the fur alligator. Goldie wool the amphoros. Rooster, the
ho-oh I caught Entei

So

I named him iro. I had psyche that kadabra and mega woman because it was a female grappler negative.
Because i was gonna go back a man but then like, oh no. It's a, it's a female for rock. Mega woman like a
woman.

Yeah. Uh, so i did run into a similar problem to you Logan. I didn't need a thunderstorm, i needed a leaf.
Stone. Oh, To evolve my gloom into a vile plume. And i did wait until i got to Bill's grandfather's house
because

But blossom.

I didn't want the tiny little blossom. What is? I don't know. I didn't even look at blossom. Really, isn't it a sunstone?

It's a, it's a sun stone evolution. Yeah, so

I did a leaf stone and got vile plume that way. For alligator. Hello, because i needed fire and flying and so i thought i'd just fuse those into one. I didn't catch any of the legendary dogs or anything. They were too difficult roaming around the world i even got one with a mean look and it still ran away. So i i don't know what, i don't know. It was doing wrong there. Again, gar like i mentioned a champ also and then a mewtwo because it was late game and i needed something strong and it's level 70, and i was like, all right, you are yep.

A

15 20 level jump. Here we need you, is that what you used a trounce red? I assume. Uh, it was a part. I i did not trounce red red took 45 minutes. Uh, okay. It was Arduous say the least but it felt good. Mu2 was a part of it. I actually taught Mewtwo earthquake to deal with pikachu. Oh

See. Mute is a special attack. Yeah. So you it's like shadow ball and ice beamer probably the ones you want to do. Uh for alligator and frozen. Ho-O ran with me to the end. I subbed out the other three for bigams the snorlax Yugioh the lugia and uh, less than three as the mu2. Yeah,

I like that. I have not swapped out my team yet. I do keep entertaining the idea of dropping the hitmontop though, because i think he kind of sucks. If you don't evolve twice, i don't think you're that. Good in Pokémon games. I always like to get Pokémon that evolve twice because you just get those natural stat bumps.

Yeah.

I will say some self-imposed Struggle that i put on myself. And i aware how dumb this was in hindsight. One of the mechanics in Pokémon is, if you don't evolve a Pokémon, they learn more powerful moves sooner than they would in their next evolution. And i was looking at my Totodile and then conch like crock a, nah crock, not that's a tongue twister at least for me. I was like, ah, you learned hydro pump? It level 51. Hold this. Ever stone. So i didn't evolve into a for alligator until after learning hydro pump and then i immediately replaced hydrop with that one move, you can learn from the lady. Yeah, that's exactly why. When you told me that you were going to do this, i was like max. There's a much better option later for you. I didn't tell you until i had done it. Yeah, i know it wasn't you. If you couldn't even warn me, i forget what the move is called though. But the, the super strong. Is a hydro canon. Yeah. So immediately replaced surf,

Like surf is perfectly fine surface.

Yeah, i like yeah, it was, i made mistakes. Okay. I made some mistake. I'm max sent me an image of his own game and he said, finally, i have a forelegator and i was like, wait, why do you still have, how is it not reach level? What 36 and he's like, oh, it's 40 past 30, he's like, oh yeah, it's like little 55. I was like What are you doing in this playthrough, sir? I will do that again. I won't make that mistake. One other thing, i'm curious about with you guys, and this is again, something they changed later, which was for the better, i believe. I found that a lot of my, this could just be tied specifically to the Pokémon that i ran with, but you did you guys feel like a lot of the moves that you're Pokémon learn in these games suck, because i was finding that most moves, my team was naturally, learning was terrible, and the moves that i was outfitting them with that were actually good. Came from TMs, which are only One time use is in this game, that's something that's a change. They made in the later games that it was. Greatly beneficial like most of the moves that i have on my team that i think are Worthwhile or moves that i taught everybody. Like i think my Usering for instance knows, earthquake it knows. Avalanche slash is a move it naturally learned and then there was another TM move that. I think i taught it as well in that mix. Three of its four moves are TMs like. Yeah. And it wasn't and it wasn't. It's not like it was learning anything else. That was very good, like i put this was a thing with hit on top as well. Like all of it's good moves. It's learned earlier and it's kit before it even evolved. And it's like, well, this is so strange. Like why why is this a thing? Um,

I think this is a whiplash of, you know, playing newer, Pokémon games and then going back because i remember the shift of going forward. I think it was sun and moon of like This Pokémon learns, this move, this early, like and it's. And then, of course, they do, the the TMs are, you know, endless use and all that. But then you go back to the times and, yeah. Some of the movesets are real rough. I mean, Raising an amphoros and like, Discharge even comes way too late. Yeah,

And

You gotta rely on thunder, punch mostly. But then again, that's the difference of

A

Physical attack versus the special attack. So, A thunder occurs like super late, and that's like, in the 60s, i think, even in its, uh, same with my tattoo, it learns psychic on its own eventually,

But i think it's like near like 60s or 70s levels. I'm like, well, i'm just insane. I'm just gonna give it the TM here because i think zatsu, what's crazy about that? Is it, it doesn't even learn any psychic moves. Naturally. And that's the worst hill psychic. The worst, it deals. It had no psychic, special attack moves whatsoever until it learns psychic, like in the level 60s or 70s. It's like, well, what am i supposed to do with this thing?

And there are too many Pokémon that that's the case where it's like, it's a specific type but You have this like baby move or no move at all to like take advantage of that. What am i doing with it? Yeah.

I felt like my team, struggled a lot and Probably part of that was self-imposed. But i just I struggled a lot with the hm stuff because i wanted a balance team and then i'm required to navigate the world to have at least three of these hms by the end game with me at all times. And it's like, well do i really want to take My Totodile, or For alligator at that point and have it no surf and waterfall and then have Machamp you know rock climb and smash and what strength? It's like, where's the variety and moves here? And so, i really struggled with that, you know, vile, plume, or gloom. Really didn't know anything except poison powder, sleep, powder, cut because i needed cut and then, geez, the drain moves, you know? And so i'm stuck with these for most of the game. It wasn't to be till Canto that i went to the move forgetter. Finally, it was like, i think it's actually before red. I was like, i don't want this move. Get rid of cut. Yes,

Please

Go away. And so i had giga drain. A sleep powder. I want to say petal. The petal thing pedal glands. Yeah, dance pedal dance. And then i've i looked up grass TMs and found grass. Not. I was like this will probably help. That's, that's

A good one. Yeah sure. So

I you know but that was at the very end of the game. So i'm struggling with a lot of the, hm balance i think and the moves, they learned definitely weren't. My favorites at all uh, for the most part but hello, i didn't really change much. I don't think i i the only thing i changed was teaching it fly because i needed fly to get around the world and it needed a i think a flying move but i kept the two fire moves and the psychic one just for variety sake. I would i guess i would cheat trade out extra century. It's just i felt hindered by the hm requirements of the world, and i'm now i'm very worried about ruby and sapphire. Because isn't that part of it? Isn't that part of the too much water? Isn't it? A bunch of water gems. Yes.

Yeah. I'm trying to remember how much of a role that whirlpool and waterfall play in that game. Okay. Because they add HM08 was not rock climb, you know, that was that was a new one for gen four. Well

Dive in there too,

That's it. Yeah, hmo weight is

Dive and

It's basically a water dig so at least it's like it's a nice move to use but I mean like, how much do you really need to use it? Yeah i ended up having uh my red Gyarados like of rage. Uh be my like a water. Hm slave that would have surf and whirlpool and waterfall and and there's probably one more on top of it. Maybe it could do strength. It was

Just it's ridiculous. We're all pool. Is the one that's too far in this game whirlpool. It's like okay, waterfall and surf, at least they serve a practical use in combat whirlpool. We've gone too far here like a super

Situational like yeah, it's the black thorn gym and it's the world islands and right. That's like about it. Yeah

And then there's i mean what's even stranger still is like flashes needed at times in this case and it's a tm. Like you can eventually i think you can go by. I think flash is one of the tms. You can buy freely. Yes, in the mart. So they do do it that way. That you won't ever Peanut position where you don't have a Pokémon that has flash somehow. So

That's nice and rock smash as well. Yeah, there's like

Weird situational tms like that and obviously you can continue to learn them. The one guy will teach it to any Pokémon and the forest, which is Fine, i guess. But it's yeah, those are even a flash flash, is the one that's a little weirder head. Butt's a little bit more just for Just for fun, if you want to try to get certain Pokémon that way. But

If you want a hair across

Yes, if you want to hear across, do you get spinner racks that way? Or is that?

Probably and toes? Yeah, yeah.

But

I think, yeah, that's clearly far away. Like one of the best things that the newer Pokémon games have done is just like, it'll be a random thing in the world or with this scarlet and violet. It's your legendary Pokémon buddy, like you'll get around the world, no problem, it won't take up your moves. But yes,

That's

A struggle with the the earlier games for sure.

I did want to ask you guys. I brought this up before. What you thought about the new Pokémon that are introduced in gin to in a general sense? Because i think we spoke about this before the show, Briefly, but i mentioned that, i think this new pokedex kind of sucks, and i think it gets better over the years because they start adding new evolutions to some of the Pokémon that were introduced in this generation. Like i think of, uh, We're like sneezle eventually gets like involved form and just there's a bunch of like one-off introduced Pokémon in this game basically. I guess that's my point. Is that there is a lot of Pokémon introduced in this game. That don't evolve within this game and then later that game frequent back and was like, why maybe we should add new forms to these Pokémon. So, By current standards. I don't think they're bad, but At the time like they weren't great. I also think the pokedex lacks a ton of variety. There are only a couple fire options, they're a couple water options that i can think of I there's just there's not a good mix of things here and it feels like too. There are a lot. I really like in this gin, like houndoom is a, i love my houndoom. Tyranitar awesome. I did not have one this time, but tyrantar is like, one of my favorite Pokémon ever. Great Pokémon awesome. I think the ones that are truly good in this gin are some of the best Pokémon ever. And there's some of my favorite, but i do not think the new Pokémon introduced overall are that Great. And i i think this is something that took until this playthrough for me to really click and realize that maybe i don't like gin twos. Pokemon, as much as i watched once thought i did I think that's fair. I wonder

How much that has to do with, you know? The, you know, 2000 gold and silver release and how much more can be cram in. If you want a real fun, deep dive like look into the reports of like when someone you know, cracked open a beta of gold and silver and you see like how Pokémon looked differently or Pokémon that they were considering including like leafyon at one point was going to be considered for the original gold and silver game, like crazy stuff. But you're right. I mean, just a scroll through the national pokedex that you're women and there's a lot of trash here. Like who's honestly? Raising a hoppip? I mean like, skip loom and jump fluff are nothing sun. Current is one of the babies of baby Pokémon and it's not even a baby Pokémon. Like pretty sure. It's like one of the lowest. Stat added up all together like just one of the weakest period. And even the ones that are cool. You're you touched on it earlier, Logan, like there's just obscure odd ways to go about getting them and it is it really worth it

In

The end.

You mentioned, you had one of my favorite. I love inferos and for us is one of my favorite electric guests ever. It's so good. It's i, i recommended max to get it and i don't think he did. I i love amprose though. Is that the thing in the lighthouse? Yes. Yes,

It involves from mareep. So you run into marip just south of violet city. And it's a

Tough. Go on

The early part of its move set. It's thunder shock for a long time. I generally teach a fluffy headbutt and you do okay with that for a little while. Uh, but then it's, you know, once you hit and froze, like easy goings, because as you might like it's for an electric type. It's that or pikachu.

And

That's it. Like i'm looking through like there's really no other Electric type, that's viable.

That's why i ran with write you this game because usually i always get infrost and i was like, why do i always get infrose and then i quickly realize like there's not that's why there's not another option. I guess. Uh lantern but then lantern. Yep. But then you have a that's part water type as well. And i already had a forelegator. I was like kind of want to double

Up in that regard. So yeah, i really getting an elegant. Are you gonna catch frico in the wild? Yeah,

That's i guess. That's a bit. That's a big element of the game, too. Which i was about to invoke is the baby like they've got New form. I feel like that's another strange thing that they did in this generation is like New forms of. Previously existing Pokémon like let's make pikachu out of a baby. Let's make a cliffherry. You have a baby in iggly buff. It's an early form of jigglypuff but even even goes the other way too. Like we mentioned blossom and slow king and i like i like these Pokémon. They're fine. But it feels For as creative. And as inventive is, this generation is. And a lot of ways, especially from a gameplay standpoint, like, with bringing canto in and stuff, i feel like the actual Pokémon are not that well. Thought out some regards. It's just very It's very low level ideas that they had. But the holy new Pokémon in the decks i like but there's just not enough of them. I feel like

Chief among them lack of creativity. Porygon to yes. Yes, precisely. I,

So for me, a lot of this blurs, right? This is kind of just that early Pokémon life. So some of these feel like they've been around forever. I know the core 151 fairly well which is i guess what helps me delineate which is Not in that core. Original. Set. But i think it says a lot that

I think by circumstance, not necessarily desire. Four of my six on my team are gen 1 Pokémon.

Yes, me

Too. Like, sought out solely for the level. In the power gengar is the one i desired, but the other two were from the first gen for alligator, the starter. And i also think, looking at the elite four, a spent the first time around if you fight the elite for a second time, they have some some diamond and pearl and ruby sapphire and there too. But Of solid chunk, i'd say at least half, if not more of the elite force Pokémon are from the first gen. Through each set of them in lance is all gen one when you finally fight him all the way around. So, It kind of feels like what we can see today, we were talking before the show about You know, there's like galarian meowth and allowing meow well back here. In gold and silver. It was

What you were talking about? Here's the pre-evolution of pikachu or jigglypuff and

Here's new evie evolution the evolutions which would go on to be a tradition forever. At this point. But it just doesn't there's not a lot of powerful standout

Gen 2 Pokémon. I think, at least in the early game for sure.

Well, i want to go back

And i mentioned before that, there's not a lot, a lot of evolved forms in this pokedex and now that i'm looking at the pokedex off the side, i just want to name some off quickly that don't evolve and it's just crazy apom. Eventually later gets in a ball form but didn't hit the time stay antler. Uh, We've got. Uh giraffe rig, which is finally getting a new evolve form in scarlet and violet 20 years later. Uh we've got smergle. We've got this is where it gets. Very strange to me is like with the water type specifically, we've got quailfish which doesn't evolve. We've got corsola, which doesn't evolve. We've got roomade, which doesn't evolve we've got octillery which doesn't evolve, or wait, doesn't remember it all artillery. That's right.

Yeah, but

Like just so many one-off Pokémon deliberate glidegar. And time scarmery. Mantene. Yeah eventually later gets one again with the water types. Not really evolving though. It's just it's so Macro doesn't involve until later. Sneezle a mystery. This It's just it's incredibly common throughout this generation. I feel like more so that a lot of others that it's just Chock, full of Pokémon that don't evolve for one reason or another and again, late later this changes. I'm aware of that. But at the time, it it's kind of Odd.

I don't know. Super fair observation hair across. Shuckle wobuffet,

I

Johnma at the time. Like, yes,

It's

Done sparse. Gligger that is an interesting observation, like, you can go on and on and then you can also look at, uh, you know, when they do ruby and sapphire, that's where they start to fall. Prey to well. We need a caterpie replacement so that's where you get the worm pool. So it's, it's a pokedex in this game that it's like, it's trying to do. New things, new ideas, not just say, well let's do. The new version of this kanto Pokémon, i think that'd be an issue with, you know, generations to come. But at the same time then, The idea is they came up with aren't that interesting. I

Think this kind of does tie back in with what we said before, at the very top of the show, which is this game wants to be a sequel. And so, i feel like that influenced a lot of ways in which they developed the Pokémon that appeared in this gym, like, well, we don't need another Worm type Pokémon. We've already got caterpie in the game. We'll just put weedle in the game and Uh, But the ideas that they then had in turn was say what of poly world evolved into a polytote or what if, uh, like they just create these different one-off evolution of Pokémon that already existed, or they introduced Pokémon that didn't evolve again. It's just, it's not a problem on its own, but i guess i look at what future pokedex's did and then i come back to this one, i'm like this is a very bizarre lineup we've got here and clearly they realized it was a problem too. Because again half the Pokémon or more that we've mentioned have since receivable for Like even giraffe rig went back to the well, 22 years later and they're like hey we should add a. This thing should evolve somehow, what do we want to do with this now? So, it's

Great. Fodder for nostalgia. Yeah. Like you know in the legs archaeus game quill, fish has an evolution like who would have thought is it tied to a weird, you know. Game that's sat in the distant past i guess but it's different little points that you can pick out. Yeah,

For

Sure max. I want to come back to you with something you mentioned earlier.

Peter, i think you mentioned this as well, which is the phone. This is a core. Pillar of this game and it's something that's in this game a lot. What did you want to talk about with the phone? Specifically max. I want

To first thank you both because if you had not requested that we change our group chat image to jelly and then require me to get his phone number. I'm quite sure that i would have said no to most phone numbers. But you said make sure to get his phone number and then it just started the habit of saying yes to everybody. And lo

And behold. While we're playing the game, peter you come out of the blue and go.

Guess what i learned today? Yeah.

The way this, the grind that we have talked about

The alleviation the the release of valve on that grind is rebattling trainers. They will call their free at certain times or they'll call you up and say, hey i want to fight again, i'm stronger. Let's you know meet on route 38 and we'll fight again. But it doesn't. Tell you. Outright i should say i mean i guess it's implied but it doesn't tell you outright that, they are stronger, significantly stronger and give you more XP and you can fight them. And then that carries over to the gym leaders, which is a cool fun thing to surprise. Like, this is how you could find out. And then you can battle the gym trainers over and over and over and over and over again. And they're at a pretty high solid level and you get a bunch of XP that way, but the grind solution is to just live by this. This world's schedule. Or to change your DS's. Internal clock? Yes. And that's what i did. A lot of the time especially when i was able to rebattle all of the trainers, there was a fun, you know, collecting all of those. But, I feel like they've I actually didn't realize until i was thumbing through the strategy guide for gold and silver, but the phone was a mechanic in the original versions of these games just not as in depth, as i've, at least again, i just saw it in the guide. But i feel like heart, gold and soul. Silver have an overliance On the phone and leveling up that way by battling people. To the point to a detriment. I do think Makes this world feel alive. I thought a lot of majora's mask where people have schedules, they do things. This is similar in that way. Not necessarily of Come here at this time and do this quest. Although i think there's at least one, maybe in this game that does that but it's, you know, I'm a gym trainer and i'm only available at this day. At this time, i'm free. We can fight whenever I like that. That makes the world feel lived in and alive and these people leveling up, it's fun seeing trainers. You fought before have new, evolved Pokémon of what they had before or bigger stronger teams. But at the cost of u leveling up super slow by battling just regular trainers or wild Pokémon, i think is lost there. I'm in the opposite camp because i mentioned this to you guys,

But i did not get any of the phone numbers this time other than youngster, joey. Because i kept wanting to hear about his top tier rattata tales And until peter messaged us. But you kind of mentioned, max, peter messaged us in our discord group while we were playing this game. He's like, hey you guys should get the phone numbers because you can go back and this is how it a great way to get XP. I was like, oh i have been declining all the phone numbers because i don't like hearing them. Yeah, it's so annoying. And so i guess that's like you said max, it is very cord of the game and core to leveling up, but it's so obnoxious. And so i played this game before and i know how annoying it is. And so i intentionally Told everybody. No and then when i get later into the game i'm like why don't i have a thunders stone yet, huh? Let me look up how to get this except so and so's phone number and maybe they'll call you. I'm like, oh great. So i got about halfway through the game and i realized that that was a very poor choice. But again, if someone who's played the game before, i know it's an obnoxious system. So i just did not want it to be. In front of my face, this entire playthrough. But that was a bad call. Apparently, no pun intended. And that's fair. And, you know, my shock with it. Why i had to tell you both was because now playing this game as an adult where time is at a premium? Like i can't like what is the way to get past the stupid like why is canto so under leveled? But yet the challenges still rise with levels. How can you ameliorate this? Well, you look up online. Like dude, you know, you can get gym leader, phone numbers and rematch them whenever you want, endlessly? Okay, news to me. So like i it's like i guess this is going to be helpful but even then like, I'm glad the internet exists because i would not have known to Go to daisy, Oaks house in pallet town and every day from three to four pm.

You can massage one of your Pokémon and if you do it enough times, maybe five or so times, that will give you permission. For her to give you blues phone number, some of the ways to get some of these trainers phone numbers, and at the weird quirky times, like, Yeah, it is nice and it feels lived in and on a schedule.

But i'm glad the internet exists as a resource, that is

Easily verifiable for some of these things,

I don't understand. I don't understand how people would figure this stuff out unless it was data-mind and apparently they did back then. But Lights. It's so strange like we're recording this. I mean, this will date the show a bit but we're recording this right before scarlett. And violet comes out and the rom for that game has leaked. And i don't know if you're aware of that, either of you are aware of this, but one of my friends, who's kind of been keeping up with, it has said that everybody's found a Pokémon in the game. But they don't know how it evolves, but they know it doesn't involve and so the community is currently putting their heads together. Trying to figure out. Oh, how

Does this evolve? What do we do? I've heard about this, and i don't know if this is the one but i've heard of The, the way it may be and again, could be data because i came across like some random comments somewhere. It's a dolphin Pokémon, okay? And apparently, the way that it may be, As of as have its known about, you know, week or so before the game launches Because you have multiplayer in this game.

Oh, you Maybe. Evolve or have it level up past level 38?

In the presence of its already evolved form.

So one of the other players had that like has it, that's crazy. So so that like it knows that this is a possible.

Sounds super weird. But yeah, like it's gonna take like

Weird data mining or like,

Do you remember

Those, like, achievements and multiplayer games from back in the day where it's like, you get this achievement from playing against somebody who has this achievement? It's like, what? That kind of thing, that kind of thing, for sure. And is it their way of trying to recapture the, uh,

The

The playground magic but maybe in a more digital age, it's possible. Yeah weird stuff like that. Also

Like what legends archaeus had a weird.

Evolution to where it's like you had to basically solve a puzzle that was only found in a book in the library and kind of clue in brilliant diamond shining and pearl gave you the solution there. So that you take it to the legend's archaeus game. Like that's the only way.

That you can evolve this Pokémon so really weird stuff there. But point being overall.

For me to have learned about this system.

Finally years later as an adult because i just didn't want to spend the time and then still spend way too much time battle into battle after battle just grinding it up. It makes it frustrating that this is such a core part of getting to red like levels. And just when you don't,

Have all the time in the world for it, honestly. It,

It feels like animal crossing cheating in a way. It's just like, i've suddenly it's sunday at 4 am because this is the only time i can battle is one trainer, but really, it's tuesday afternoon. And you're just grinding over and over for the gym leaders. Some of the trainers though do have like multiple teams over time. Like it's not just the one team over and over.

And so i do.

It's kind of back into that world building in that playground energy is like oh do you know if you do this or do that? But it is it's cool that the world feels alive and that people have kind of uh a vendetta or like a. They want to get back at you. They want to prove their better than you. It's it's I wrote down in my notes. It's an early concept of the nemesis system from those shadow of Mordor games, fighting The same people over and over and that feels cool. It's one of the payoffs in the game that i was talking about at the top of the show that just feels rewarding. To come back to over and over. I just wish And maybe it's because we were on a time crunch to a certain degree, but i just wish there was a better way to level up and enjoy this world that they've built.

I don't know if there's as much that we're on a time crunch, but i think any game that's 60 to 100 hours nowadays, i just cannot like this would have been the same. We could have not did a podcast about this in any game that is

This lengthy nowadays. I'm like, oh boy. Wow. Like my sweet spot for games. Nowadays is like five to six hours. I'm like yes, cool, thank

You. Yeah,

Yeah. Like

I'm about to play modern war for two and people are been like it's too short and i'm like that's sounds wonderful to me, very good. Let's go dive in. Do it? What a blessed life, they must lead.

I wrote down my times. Joto took me 31 and a half hours to beat the elite to get through, to beat the elite war and to beat Reddit. It took double a double that time at 59 hours essentially. So it. Yeah, it was a 60 hour game roughly for me. Oh, it's

Long.

This

Is probably the longest wonderful play for our entire season. I imagine i'm

Hoping that was one thing. I kept having to tell you because i knew you were having some difficulty as we were playing this one. You're like oh when's it stop. I'm like if we just get through this one max, you're good. Like the rest won't

Be this long. It's okay. The one other big pillar of this game that i feel like we need to talk about is the music and i don't i'm curious to see how much max has to say about this because i messaged you at one point when you were playing it, i was like, oh my gosh, this track is so good and this track is so good. Listen to this. Oh man. This this the music is so good. Max is just like yep, it sounds like Pokémon music so i wonder I i imagine for peter and i

It's very hard to disconnect our nostalgia from this. These games, with their soundtracks, that being said, i do think.

These might be the best games in the entire series when it comes to soundtrack like this and the OG games fire in blue or fire random red and blue yellow. Like, i know that's very common to say that the originals are some of the best. All Pokémon soundtracks are good in their own ways, but i really do feel like this might be The peak. There are some very, very good tracks in this game all the way through up until Fighting red at the end, which is An excellent track. Um, I don't know, i don't know how you feel about it. Within the context of the larger serious Peter, but i really do feel like this might be one of the high points.

I agree with you on the whole. It's interesting. You know once the 3ds games come along with x and y and you have music streaming technology that you can really expand the instruments that are available like that kind of opens up a bit more and then it feels like for the last Couple games, like, They feel almost a little beholden to kind of go with these, you know, the simpler melodies you can't do too much. A certain tracks aside, i think in, you know, sword and shield. It was really neat to kind of do the Crowd chant singing stuff. Going along, you know, Marnie's battle with, you know, team yell, some fun stuff that they can do there. And that's nice with the improved music technology. But i think this is More than any other remake, i think. Taking a reverence for like the simple, chiptune music. And like, what can we do with the expanded ds instruments that are available to us? I think you're right the champion battle theme because it's it's the same theme like you're battling, you know, lance and red. It's the same thing that's used but It's a great track from the original gold and silver. But it's taken to the next level in. The dramatic epic feel with the heart. Gold soul, silver. Version. The fact that in heart gold soul silver,

They have special themes for the lugia fight and the fight and they're incredible. Like i think go each, you know say uh composed both of them and like at least for the lugia one, he's like,

Yeah, this is like the one i'm most proud of like so much went into this track that like It's ridiculous. Um, Even things like national park where it's a little it's it's a soothing piece in its you know 8-bit chip tune But then it gets converted in this just lovely piano. That just hits you out of nowhere and you're struck by the beauty. I think it improves, things like equity town, you really get the sense of the old japanese town feel with the instruments that they can bring in heart

Gold, soul silver.

Um it's it's a smaller Pokémon soundtrack than i think a lot of these more recent games are there's just a lot of tracks in these these new games they have the space for it, they going to accommodate that. But i think this game does it best with. The nostalgia and the reverence for these simple tracks from gold and silver at the end of the day. Yeah, they may be doing some some neat things with the melody and all that but You take the cave theme of like the, the dark. Dark cave and ice path. It's it's a neat theme for, you know, it's it's simplistic time. But then the way it gets elevated for the different

Types of instruments and the reverb effects that get played it. It's really amplifying these tracks to Their ultimate level that they could at the time.

You mentioned ice path which is one of my favorites. I think that's got such a distinct vibe. I also have always been really

Uh prone to loving azalea towns theme for some reason. It's one of my favorites in the game. Yeah, it is a very simplistic soundtrack, but i just think the melody work like you said is very It's some of them. There are more earworms in this soundtrack than a lot of the other Pokémon games. Yeah,

I

Mean the team rocket theme? Yes, especially when you're taking over the time. Like it's it really gets you. Uh the game corner is ridiculous and that's a shame because i think in gen 4 like there were Betting regulations, that like had to change up, what the game corner was. So it's not as important but it's still. Also the lucky channel theme, but didn't it then there's yeah. It's

A lot of a lot of great stuff even the battle tracks. I you know partial to the the gym leader theme in this game. The rival theme is one of the best rival battles. Uh there's just a lot of great stuff here on the soundtrack for sure.

Max, do you have anything else to say, other than Pokémon music peter named? The two specific songs that i had down I'm gonna. Eric, you're a teak. You're an equity accroutique.

I said is a bap. Windy old japanese town. Strings were the horns. I wrote. I guess that makes a sentence and then national park piano is my kind of calm tune. I found it interesting. Someone i know all three of us are familiar with insane in the rain. He has a ton of Pokémon covers and i'm definitely gonna bring him up in our diamond and pearl episode for sure. But when i looked up his gold silver, crystal tracks, uh, national park was one of his few ones from this gen and i think that's a testament to this particular song in general and then i also just wrote down epic battle themes. I mean, it some of these songs

Go hard.

And it just matches the energy of the moment as well. I the championship battle and bread in particular. The the drama is there and it does it adds and makes it feel like a real. A really important battle which it is. So I that's really what i wrote down for this music. It's it's good. One other track. I want to shout out and it's

It's a track that has no reason being as catchy as it is because it's such a, a minor character, but you seems theme When he's this random dude that shows up and he's all about finding suicune. But why does he have this like big dramatic flair of a theme? And it's

He shows up and then he comes out of nowhere, but get you put a lot of love in this random theme. All right, go off. Yeah, you've seen uh, continue to appearance throughout the game is

I like that. They continue to incorporate that stuff from because he's from crystal, correct crystal. Yes. Yeah, i had never played crystals as a kid. That was always the one. My friends were like, oh, play crystal. I'm like, i don't, i already got. I already got silver. I'm good. You seem to music is great too. And his, his involvement in the game as a whole, is a little awkward at times and just kind of, out of nowhere. But yeah, he's got, he's got a great, he's got a great theme there. All right. Well let's wrap up this episode in the way that we always do with each episode here on chapter select, which is talk about this game's legacy, which i think There's a lot behind this one. I think for me kind of bring it full circle with what we said at the top and kind of how Peter kicked off the conversation. Pokemon is now 25 years old. It's 26 years old, i guess this year. And i still feel like,

This game either gold and silver or heart gold and silver or whatever. Regardless, i feel like this is still the one everybody points to is like oh yeah that's the best one. Like that's like to this day. If somebody asked me what the best one is, i'd probably need jerk. Reaction would say this one. We'll see if that. Remains true. Once we finish playing through all of the games this season. Um but even max knew that coming into this, this is the one that everybody says is the best. This is the one that everybody always highlights. And i think that is this game's legacy and a lot of ways it is the Pokémon game. If you were ever going to get somebody to play one single Pokémon game from any point, this series is it the most accessible one nowadays like we've talked about, Not really. There's a there's, there's a lot of other games that i think could better show people. What Pokémon is nowadays. But if you want to see what Pokémon wants, Was in kind of the high point of the first Four to five gems, i would say it, is this And that's That's that's the most simple way for me. This is just the best Pokémon game from the early days of what Pokémon was and how it became a worldwide phenomenon.

For sure. And you're right, it's a game that i think people reflect on and it's defined by the two moments. It's the canto reveal. And it's the red fight and in a way it's unfortunate that it's so dependent on you having the previous experience with that original game. Yeah,

Or else it's like, Okay, more stuff to do.

Okay, this random tough trainer at the bug. Otherwise it just doesn't mean as much, right? But i think you're right, as We kind of all discovered especially Logan as we have that deep nostalgia. It's one thing to say that this game is more than 10 years old to begin with. And Pokémon has made great strides and quality of life since then. But then the fact that they're going off of the framework of a game that is more than 20 years old and trying to stay true to that and not mess it up too much. Uh, it really is telling in certain Regards there, i think. Yeah. Looking at the the pokedex for Johto. A great gold. Mine for generations to come, but At the time. You're right? It's trapped in. Well, it's a sequel. But we don't have the refresh of Generations to come. Where oh, Pacharisu is just peaked like all the pikachu, clones, all the, all the birds, all the bugs, i like, we're gonna see with scarlett and violet. And, you know, People who are listening to us when this launches can look back like Yeah, well, scarlett and violet. Sure i had all these kind of little early. I mean, Lechon. He's the lechonk is the beadoo I know his new growth i guess i don't know. Yeah so i mean it's it's just interesting to see but This game does have a legacy to it. It's the best of what Pokémon Was, and i think that, that is a good way to put it.

I had,

I had three points, i guess for legacy, and as someone who's coming to this game now, i guess i, i talked about it, you know, over 10 years ago, but it didn't play it. And so,

The one, the first one i wanted to mention peter's, actually named drapped him a few times in the episode but Satori Wada. He made this game.

What it is, you know, with the canto, reveal with the red fight, it was because of his work and i'm gonna have a link in the show notes for it, but there is a and I want to ask interview about heart, gold and soul, silver that i read before the show, and pulled some quotes and stuff, but i highly recommend it. You read it if you haven't because What he did and what they were able to make. For gold and silvers incredible. I mean he figured stuff out by printing out Game Boy source code and looking at it for a few days like he's looking at, Ross Horse code and they figured out how to fit it all in. It's incredible. And i think that's a huge part of it. It's not just this game in Pokémon legacy but i was as well. Who's incredibly important to the industry? And then for myself playing it today, you know. While it was hard and there were Struggles to overcome. It took me back to not necessarily playing Pokémon as a kid. Although i think it does apply to diamond and pearl but I i was printing out web pages with the gym leader schedules and writing on them. I was making notes, i had modern conveniences. I had like a whole tab group of Serebi, links and pages and how to build my team, and what moves on my iPad. I'm using this as, as if

I would have a notebook. And i think

There's a magic to that that even as someone who didn't play this as a kid, I can be sucked back into those. Habits of my youth of taking notes and digging in and really trying to figure out this game. And there were times where i was like, i'm not going to beat red before we do the show. Like i just can't do it, it's too hard. And when i sat down and did it It and i didn't think i was going to win when i went in that fight. I was i'm in the like mid upper 60s and he's in the 80s. But i pulled it off. It felt incredible. And i, It's awesome. And i, i really think this is an rpg for the ages. It's, it's hard and it's grindy, but the world feels real. And i think if we could go back to its prime where everyone had a ds, the pokey walkers, the online connectivity was still there. This world, it would have the real world in the game would have extended to the real world outside with all your friends. And i think that's something special. It's an awesome game, even though it's tough as nails. For sure and

I do remember i can speak to this a little bit but yeah this game and it's heyday when it was when this was the Pokémon game. Everybody was playing there was online. Aspects very good. Is that much better than It's been with our own playthroughs here in 2022. So yeah, i think this game.

If i have kids, i want them to play this game. I guess it's gonna say in the future. So you gotta you got to get Eloise playing some Pokémon soul silver or heart gold in the future, max

It's a plan if she wants to play video games, that's definitely.

We've got the rose, gold ds, maybe she'll be into. Yeah, it might have to buy her own because Abby kept her. Yes, in immaculate condition. It's like brand new. I don't know if i want to kid touching it.

And i think that does it for heart gold and soul silver. Thank you so much for listening. You can follow the show on twitter at chapter select you can fall Logan on twitter @MooreMan12 in his writing over at comicbook.com you can follow myself on twitter @MaxRoberts143 and my writing over at maxfrequency.net and you can follow peter on twitter @PeteSpeakeasy and his work over on original sound chat. Great podcast. I don't think you guys have done, heart gold or soul silver yet, but you've done other Pokémon episodes that i've definitely listened to

Will

Date this. But uh, tomorrow as of when we are recording this,

Pokemon week is upon us. So yes there. So you can go back and find an episode that will include not only Pokémon heart, golden soul, silver, but also Pokémon x and y. Oh,

That link will be in the show notes. You definitely should check it out and their other Pokémon episodes and really there are other episodes. So you can check out original soundtrack wherever you listen to your podcast and then thank you to our members who support us directly. You can find out more by going to chapterselect.com forward slash join and until next time Adios.

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